

ABSTRACT

A clock includes a publicly accessible distributed network, a user interface, and a timing device or a personal computer. The timing device is configured to track universal time and harvest user selected media including text, graphics, sound, video and/or multimedia. The timing device plays the selected media in a programmed order with commercial media at a launch time. After harvesting the publicly accessible network, the media is played in a progressive sequence before the personal computer or the timing device interfaces a Site.